

Coaches:

Welcome to the 6th Annual Lax-A-Daisy Draw sponsored by the St. Mary's Girls' Lacrosse League. This is a competitive lacrosse tournament with 1 winner & 1 runner-up in each division: PW, Middle, & Junior Divisions.

I. In General

- Park in designated parking areas only. Illegal parking will be ticketed and/or towed.
- Fields are for designated games and/or practice time. Do not pitch tents or have picnics on the playing fields or behind goals. The tents must be at least 5 feet from the sidelines and not covering any walkways. No spectator seating is permitted behind goals.
- Leave the park cleaner than you found it.
- First Aid is available all day.
- Lost & Found table has been designated for items collected throughout the season and/or during the day of the tournament.
- Any concerns and/or issues are to immediately be brought to the attention of the tournament staff.
- Spectators should view the game from the opposite side of the player/bench area.

II. Rules of Play

- Each team is guaranteed a minimum of 4 games.
- Games will run on a central clock & horn from the main tent. Games will begin promptly. Schedules will be posted 1 week prior to the tournament. All games will be on a 25 minute running clock with no time-outs permitted. Games will begin every 30 minutes. Keep you and your team behind the scorer's table extended. Trophy presentations will begin after all championship games are completed.
- **Head coaches must report to each field marshal @ the end of their game to sign-off on the score.** The 2 teams with the highest # of points in each division will play in the final game. (**3 points = WIN; 1 point = TIE; 0 points = LOSS**)
- Tie breaking system: 3 Tiers
 - Tier 1** ~ The 2 teams with the lowest total number of goals *allowed* for all assigned games will play in the championship game. (*This system is to reward good defense.*)
 - Tier 2** ~ The 2 teams with the lowest total number of goals *scored* for all assigned games will play in the championship game. (*This system is to encourage friendly competition, but not at the cost of running up the score.*)
 - Tier 3** ~ Teams that are tied for 1st will draw from a hat for the final 2 team selection if tournament scoring remains tied after Tiers 1 and 2.
- All decisions by officials are final.
- Any coach/player issued a red card for misconduct and/or unsportsmanlike behavior will be removed from further tournament participation for the day and possible future tournament participation as well.
- Only the Head Coach and One Assistant Coach per team are permitted on the sidelines with the players.
- Coaches are not allowed to be on the field with the players. Coaches may only coach from the sideline.
- Players may leave the park, return later and resume play with their team as long as they were on the original roster submitted to SMGLL.

III. Division Specifics

- PW Division – **NO CHECKING.** There is a one-pass rule at the PW level only. Goalie clears do not count as one pass. One pass must be caught prior to taking a shot on goal. *Example #1:* If a shot on goal is taken and missed, the recovering team must institute the one-pass rule once again before taking another shot. This includes shots rebounding off the goalie crossbars. *Example #2:* If Team A intercepts a pass from Team B, Team A must still abide by the one-pass rule, i.e., the intercepted pass from Team B does not count as one pass for Team A. *Example #3:* If Team A passes the ball once & it is caught, they may go to goal, but if they attempt to pass it twice & the pass is dropped, they must reinitiate the one-pass rule. Shooting from free positions is permitted. There is no Restraining Line at this level.
- Middie & Junior Divisions – **MODIFIED CHECKING.**

Enjoy the tournament!